



# BOING!

## Relaxed Performance Pack



# INFORMATION FOR CARERS

## INTRODUCTION

Travelling Light and Bristol Old Vic are very excited to welcome you to our Relaxed Performance of Boing!

During our Relaxed performance days we welcome a more relaxed approach inside the performance space and in the front of house areas to allow everyone to enjoy the show in their own way; whether that includes people needing to move in and out of the Weston Studio, make involuntary noise, or take a bit more time to adjust to their surroundings.

We've gathered some information in this pack about access, the performance space and the story of Boing which you might find helpful to look at before seeing the show. We hope you enjoy Boing!

## ACCESS, PARKING & BUGGIES

Bristol Old Vic is located on King Street, a **5-minute walk** (0.2 miles) **from the City Centre Harbourside**.

The entrance to Bristol Old Vic is fully accessible and has step free access. Inside the theatre there is level access to the balcony within the Weston Studio, where access seating is available. Accessible toilets are located on both levels. Please let us know of any access requirements you have by emailing [access@bristololdvic.org.uk](mailto:access@bristololdvic.org.uk) and we'll do our best to help.

Bristol Old Vic does not have dedicated parking. However, there are good parking facilities in the surrounding area including, the NCP on Queen Charlotte Street and Trenchard Street car park, a 5 minute walk across the city centre. Meter parking is also available on King Street and Queen's Square. Blue badge holder parking is also available on King Street. Please note King Street is a cobbled street.

For more information on parking visit Bristol City Council parking services [here](#). For information about public transport links, bike racks etc visit the 'Getting Here' page of Bristol Old Vic's [Website](#).

**We have limited space for buggies so if possible please leave these at home. Buggies will be stored on the ground floor, by the box office. Please note this area is not locked so please keep all valuable items with you.**

# INFORMATION FOR EVERYONE

## SHOW NOTES

- Boing! is 45 minutes long with no interval.
- Boing! is a play set in the round. That means everyone sits in a big circle, and the actors perform in the middle. You can book seats on the ground level or in the balcony.
- There's no right or wrong way to watch Boing!, we want you to enjoy it! That means you can wriggle in your seat and make a noise. We do ask everyone to stay out of the central performance space as the performers will be dancing and moving quite fast, and we need you to be safe.
- There are few words in Boing!, which means the performers communicate through facial expressions, movement and noises. It's ok if you want to make some noise and move around too.
- If at any time you would like to take a break you can take a step away from the performance area or leave the theatre and come back when whenever you're ready. An usher will be there to help you.
- The Ushers are there to help you. If you need to leave during the show an Usher will ensure you are ok. They can also show you where the toilets are. Ushers are good people to go to if you feel worried about anything in the show. You can speak to them before, during or after the performance.



## QUIETER SPACES

We have dedicated several spaces across our building for you if you need to take some time out of the performance. Simply ask an Usher to help you get where you'd like to be.

- There is some space immediately outside of the Weston Studio where you can take a breather if you need to. You may still be able to hear the performance or other people here.
- There is a dedicated Quiet Room, away from noise and people, with somewhere to sit and fully take time out in The Foyle Room on Level 1.
- There will be signs in all these spaces designating them as Quieter Spaces.
- All Relaxed Performance signs will have a smiley face on them to match the smiley face badges our Relaxed Performance trained staff will be wearing so look out for them.

## WHO WILL YOU SEE THERE?

### The Performers



This is **Wilkie**.



This is **Kel**.

Wilkie and Kel play brothers. Their character names are the same as their real names.





## GETTING HERE

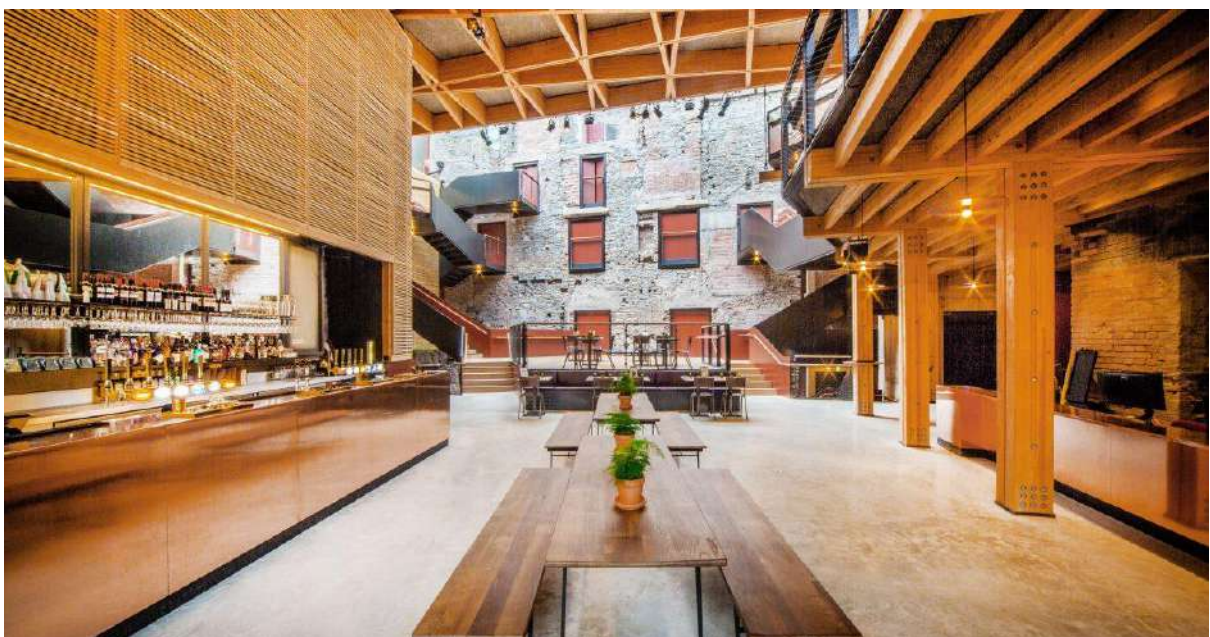
We're really looking forward to welcoming you on the day of the production. Here is what our building looks like from outside.



The main entrance for the building will be open before the performance. There is a bar where you can order hot or cold drinks and food, there are also lots of places to sit down.

When you enter you will find our bar in front of you and the box office to your right.

You can collect or buy your tickets from our Box Office team at the desk.



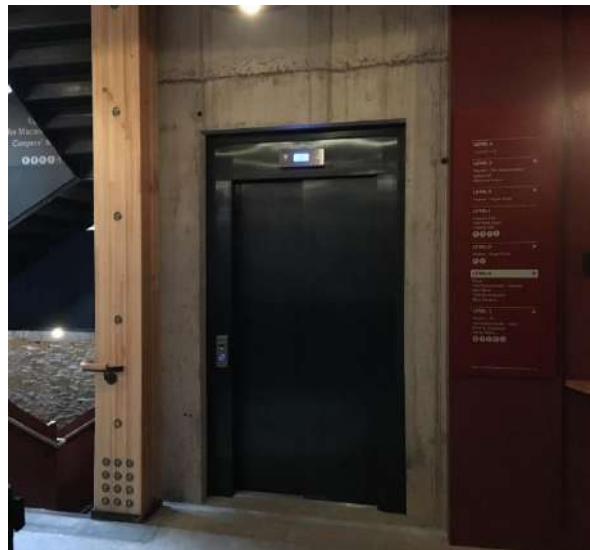
You can follow signs that look like this to get to the toilets. There are also accessible toilets on the floors -1, 0 and 1.



If you have to bring your buggy, you can park it here in the buggy park next to the Box Office.



The performance will take place in the Weston Studio which is on the ground floor. You can access the space either from the ground floor or by taking the stairs or lift down one level to -1.



Everyone will be asked to wait outside the Weston Studio until the doors open. You will then be welcomed into the space by the Bristol Old Vic team.



## OUR SYMBOLS

We've used some symbols to show when certain activities are taking place on stage:



Throughout the show the performers dance or move quickly around the space and the action onstage can be **fast-paced**.



There is a moment where the performers will engage in a game with audience members giving you something to **hold or touch**. We hope you'll enjoy joining in the game, but it's also fine to say no. When this happens, we use this symbol.



There are moments when the characters get a **bit cross, sad or frustrated**. They never shout, but their faces and moments show how they feel. When this happens, we use this symbol.



There are moments where the audience might make loud noises like clapping. When this might happen, we use this symbol

## THE STORY OF BOING!

We join Wilkie and Kel for the night of Christmas Eve, while they are trying to get to sleep and waiting for Father Christmas to arrive.

When you go into the theatre, you will see a large area that looks like someone has scribbled all over it (you might imagine that this was probably Wilkie and Kel) as well as their big bed. It will all look a bit like the photo below:



*Kel isn't in these photos as they are taken from a previous production, but the action will be much the same.*

Wilkie and Kel will then come on to the stage, and the play will begin.

It's Christmas Eve – the most magical night of the year! Wilkie and his younger brother Kel are going to bed. They know that if they want Santa to come, they **HAVE** to go to sleep. They brush their teeth, hang up their stockings and get into bed with their Teddies. They settle down to sleep.



The lights change and go a little darker, as they try to go to sleep. Wilkie and Kel move and fidget around as they try and get to sleep.



Kel wakes up with a start. He remembers that Santa is coming – but there’s nothing in the stockings yet. He tries to wake Wilkie, without success. Kel hopes by bouncing around, he will wake Wilkie “by accident”



Kel plays a trick on Wilkie by stuffing the stockings with their pillows, and finally shouts at Wilkie to wake him up. Wilkie thinks that Santa has come – but is really disappointed when he pulls a pillow out of his stocking. Kel laughs at him.



Wilkie hits Kel with the pillow and starts a huge pillow fight all around the bed. Wilkie is cross with Kel but they are also enjoying the fight. It gets quite fast paced and there's quite a bit of jumping around, but it's all fun and nobody gets hurt.



Wilkie grabs Kel's Teddy and pretends to torture it. Kel does the same to Wilkie's Panda. They are just pretending and only doing it to wind each other up. The boys are furious with each other: they really love their Teddies and are very protective of them. After a stand-off they give back the Teddies and each gives them a big cuddle.





Wilkie hears a strange noise and thinks that Santa may be coming! The boys hide under the duvet, where they play quieter games, pretending to be a duvet monster and a very long man.



They come out from the duvet to play with their Teddies. This turns into a game of Catch! with the audience. If you want to join in at this point you can, it's also fine if you don't want to. Finally they decide the Teddies are tired so they rock them to sleep.



Wilkie gets into bed with his Panda, but Kel is still feeling restless. Wilkie tries to force him into bed, but Kel spots a problem – they have hung their stockings up at the wrong ends of the bed! The boys are worried that if their stockings are not in the right place Santa will give them the wrong presents, but they soon sort this out.



Hanging up his stocking again, Wilkie finds a feather. Kel wants to see it, so he teases him, keeping it just out of reach. At first it's a game, but finally Kel gives up trying and sulks. Kel is upset because Wilkie won't give him the feather.



Wilkie tempts Kel out of his mood by blowing the feather up into the air. They blow it back and forth to each other until it gets lost. Wilkie searches through the bedclothes while Kel dives under the bed to look for it.



Wilkie hears Kel making robot noises, and goes under the bed to investigate. Both boys emerge with lights on their fingers and toes.



It becomes DARKER and DARKER until all we can see is the red & green lights spinning as they dance.

This moment is a bit more fast – paced.



If you would like to see what this looks like, you can watch the trailer for Boing! on our website here:

[www.travellinglighttheatre.org.uk/shows/boing2/](http://www.travellinglighttheatre.org.uk/shows/boing2/)

The boys make lots of strange and eerie beeping noises, they are just playing a make-believe game of robots.

Wilkie switches the light on. He's remembered that they have to go to sleep if they want Santa to come. Kel is still being a robot and won't go to bed, until Wilkie thinks of a plan to make him fall asleep. Wilkie turns all their bedclothes into a boat and they set off on a sailing adventure.



The rocking of the boat gradually lulls Kel to sleep. Thankfully, Wilkie climbs into bed beside him.



Kel wakes up quickly – now he’s hungry! He pulls out a bag of snacks and tempts Wilkie into having a midnight feast.

Wilkie is really fed up because Kel won’t sleep.



All the sweets and fizzy drinks bring on a huge sugar rush, which propels the boys around the bedroom. As part of the game Kel puts on a sheet as a cloak and becomes – Sheet Man!





Wilkie's Teddy becomes Dr Evil Bear, who challenges Sheet Man to a fight. Sheet Man is overpowered and calls for help. Wilkie arrives as Captain Pillow, who defeats Dr Evil Bear and saves the day. Kel as Sheet Man is pretending to be scared of Dr Evil Bear, but it's only a game.



Both boys are now really tired. They tidy up and make their bed, climb in with their Teddies and settle down to sleep. Wilkie can see Kel is still restless, so he pulls out the feather, which he had hidden, and gives it to him. Kel is happy, and finally drifts off to sleep playing with his feather.



Feathers drift down on the sleeping boys as we hear the distant sound of sleigh bells.

## **The End**

At the end of the performance the audience may clap to show their appreciation and this can sometimes be a little loud.



After this, the show has finished and it will be time for you to leave the theatre.

Thank you for coming to see BOING!

We hope you enjoyed the show and have a very happy Christmas and New Year.

**This pack was put together by Travelling Light. If you have any further questions about the show please get in touch with us:**

[www.travellinglighttheatre.org.uk](http://www.travellinglighttheatre.org.uk)

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